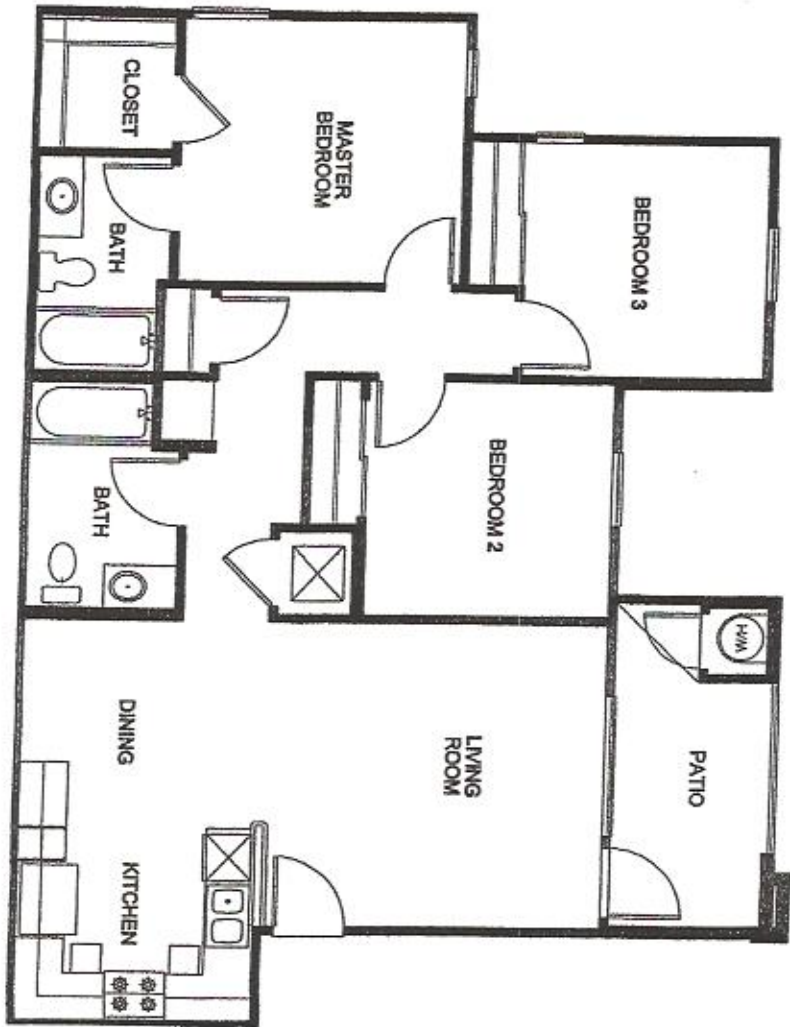


UNIT TYPE 2



UNIT TYPE 3